

BlinkM Project Feature



BlinkM in Rocketship

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I was looking for something I could use to illuminate my rocketships. A friend suggested I use your FreeMs for my project and the reaction from viewers is great. I really liked the idea of controlling the color of the BlinkM with a Sony remote control.

I secured the FreeM inside the rocket ship and created a compartment for the 9volt battery. I added a toggle switch to save battery life when not in use.

Although the FreeMs are programmable my clients enjoy the simple cycle from one color to another. I am now creating more rockets that really take advantage of the FreeM and next will use a MaxM so I can really explore portholes all over the ships!

